



HyperService: Interoperability and Programmability Across Heterogeneous Blockchains

Make Web3.0 Connected!

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Blockchain Proliferation



Payment Network



Smart Contract Platform



**Total # of Projects Listed
on CoinMarketCap**



“Make Blockchains Great”

Consensus Protocols

Blockchain X

**Sharding &
Layer-II Channels**

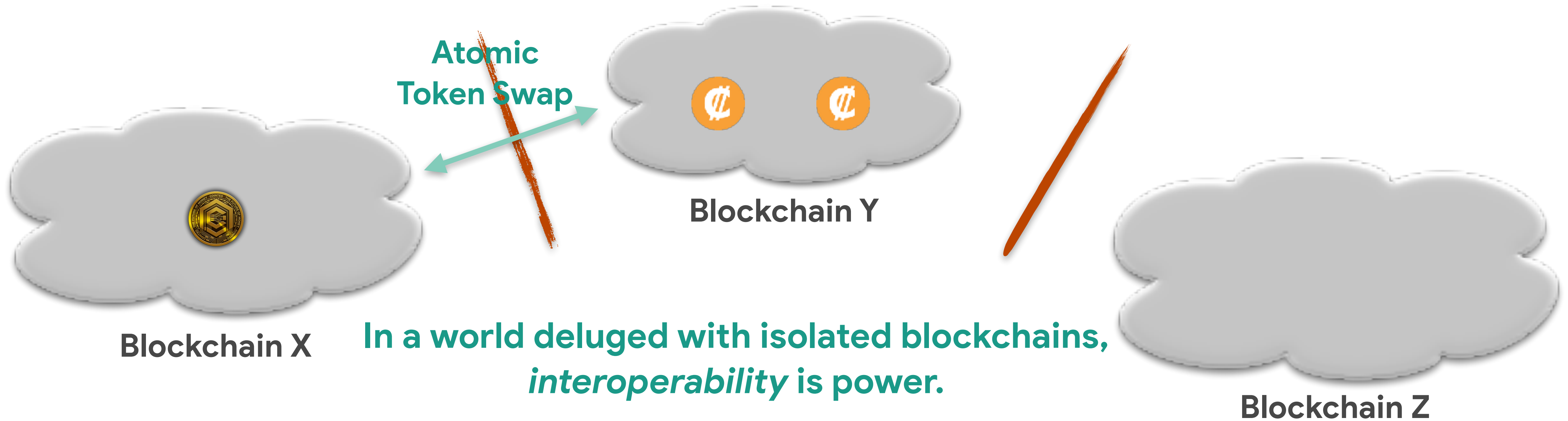
Blockchain Y

**Privacy &
Program Analysis**

Blockchain Z

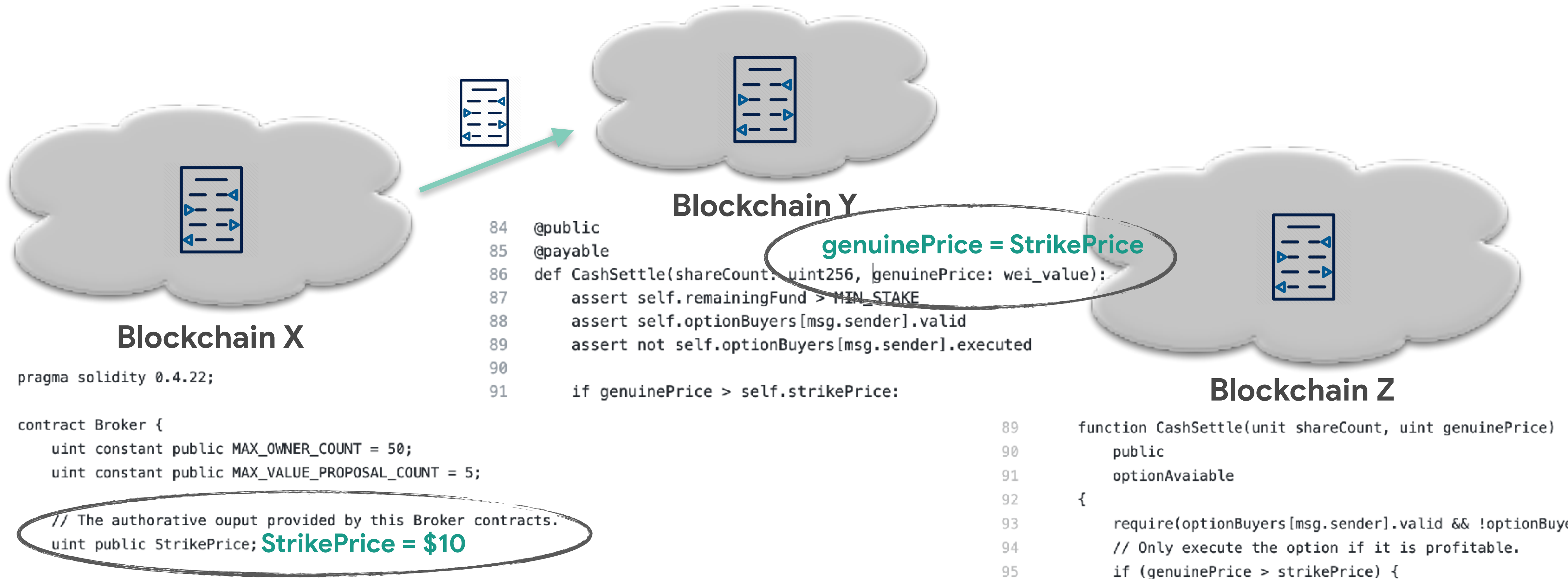


Atomic Token Swap is NOT the complete scope



Blockchain interoperability is complete only with programmability ..

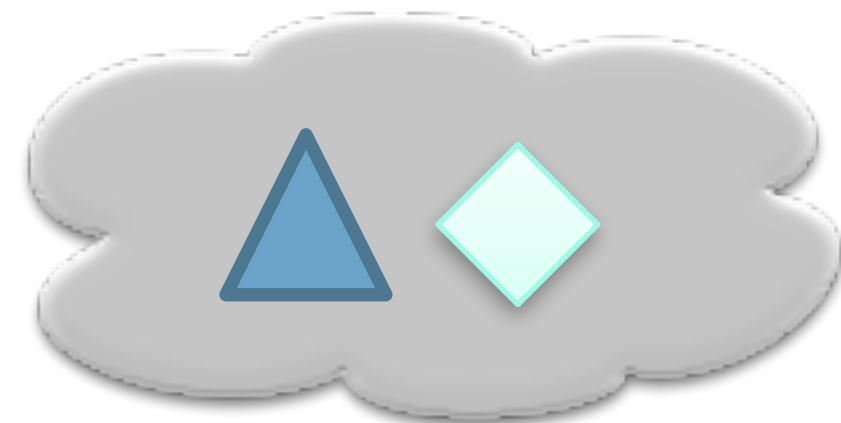
Passive Distributed Ledgers → Programmable State Machine



Challenge I: A virtualization layer to abstract away heterogeneity

Cross-chain dApps: how to *uniformly define* operations among heterogeneous contracts and accounts ...

Contract Languages



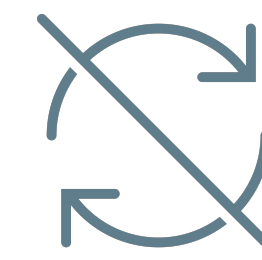
Blockchain X



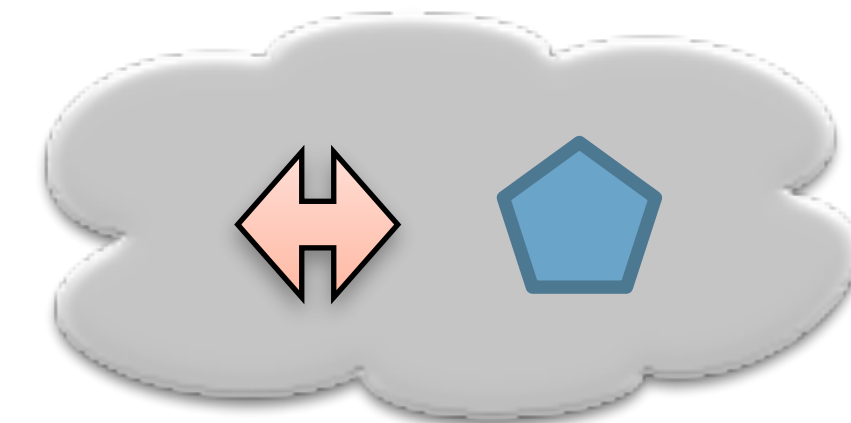
Consensus Efficiency & Finality



Blockchain Y



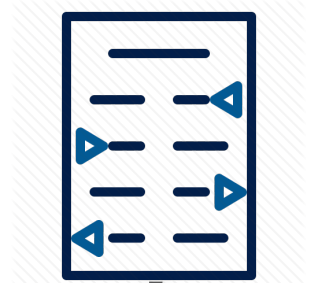
Transactions Not-Synchronized



Blockchain Z

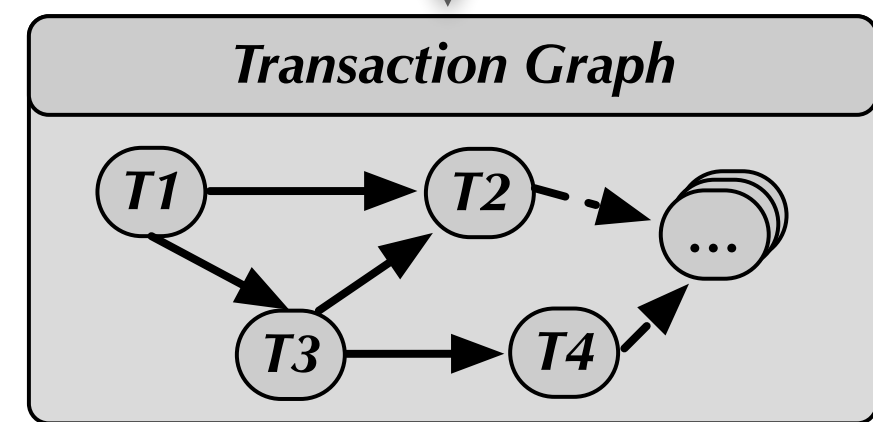
Challenge II: Cryptography protocols to realize cross-chain dApps

Cross-chain dApps
in the era of Web3.0



Contain more complex operations than just token transfers

dApp Executables



- Transactions on different Blockchains;
- Transactions in specific order;
- Downstream transactions depend on state resulted from upstream transactions;

How to realize transactions via decentralized protocols?

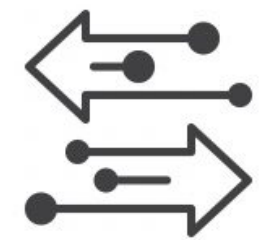




Our Proposal — HyperService



- **A developer-facing programming framework**
 - **Universal State Model:** a blockchain-neutral model to describe dApps
 - **HyperService Language:** a high-level language to program dApps



- **A blockchain-facing cryptography protocol** to realize dApps on-chain
 - **Network Status Blockchain:** a decentralized trust anchor
 - **Insurance Smart Contract:** a trust-free code arbitrator

*A universal platform for developing and executing dApps
across heterogenous Blockchains*

Programming Framework – Universal State Model

$$\mathcal{M} = \{\mathcal{E}, \mathcal{P}, \mathcal{C}\} = \{\text{Entities, Operations, Constraints}\}$$

Entities: objects extracted from underlying blockchains

Entities	Attributes
<i>account</i>	address, balance, unit
<i>contract</i>	<u>state variables[]</u> , <u>interfaces[]</u> , source

```

1  pragma solidity 0.4.22;
2
3  contract Broker {
4      uint constant public MAX_OWNER_COUNT = 50;
5      uint constant public MAX_VALUE_PROPOSAL_COUNT = 5;
6
7      // The authoritative output provided by this Broker contracts.
8      uint public StrikePrice; X::Broker.StrikePrice
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84  @public
85  @payable Y::Option.CashSettle(uint256, wei_value)
86  def CashSettle(shareCount: uint256, genuinePrice: wei_value):
87      assert self.remainingFund > MIN_STAKE
88      assert self.optionBuyers[msg.sender].valid
89      assert not self.optionBuyers[msg.sender].executed
90
91      if genuinePrice > self.strikePrice:

```

Blockchain X

Blockchain Y

Programming Framework – Universal State Model

$$\mathcal{M} = \{\mathcal{E}, \mathcal{P}, \mathcal{C}\} = \{\text{Entities, Operations, Constraints}\}$$

Operations: computation performed over several entities

Operations	Attributes
<i>payment</i>	from, to, value, exchange rate
<i>invocation</i>	interface, <i>parameters[]</i> , invoker

An example invocation operation:

`Y::Option.CashSettle(10, X::Broker.StrikePrice)`

```

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Blockchain X

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Programming Framework – Universal State Model

$$\mathcal{M} = \{\mathcal{E}, \mathcal{P}, \mathcal{C}\} = \{\text{Entities, Operations, Constraints}\}$$

Entities: objects extracted from underlying blockchains

Operations: computation performed over several entities

Constraints: dependencies among operations

Entities	Attributes	Operations	Attributes	Dependency
<i>account</i>	address, balance, unit	<i>payment</i>	from, to, value, exchange rate	<i>precondition</i>
<i>contract</i>	<u><i>state variables[]</i></u> , <u><i>interfaces[]</i></u> , source	<i>invocation</i>	interface, <u><i>parameters[]</i></u> , invoker	<i>deadline</i>

HyperService Language (HSL): A high-level programming language

import: include the source code of all contracts defined in the HSL program

account & contract: defining entities extracted from underlying blockchains

payment & invocation: defining operations among entities

before, after & deadline: defining dependencies among operations

```
1 # Import the source code of contracts written in different languages.
2 import ("broker.sol", "option.vy", "option.go")
3 # Entity definition.
4 # Attributes of a contract entity are implicit from its source code.
5 account a1 = ChainX::Account(0x7019..., 100, xcoin)
6 account a2 = ChainY::Account(0x47a1..., 0, ycoin)
7 account a3 = ChainZ::Account(0x61a2..., 50, zcoin)
8 contract c1 = ChainX::Broker(0xbb7a...)
9 contract c2 = ChainY::Option(0x917f...)
10 contract c3 = ChainZ::Option(0xefed...)
11 # Operation definition.
12 op op1 invocation c1.GetStrikePrice() using a1
13 op op2 payment 50 xcoin from a1 to a2 with 1 xcoin as 0.5 ycoin
14 op op3 invocation c2.CashSettle(10, c1.StrikePrice) using a2
15 op op4 invocation c3.CashSettle(5, c1.StrikePrice) using a3
16 # Dependency definition.
17 op1 before op2, op4; op3 after op2
18 op1 deadline 10 blocks; op2, op3 deadline default; op4 deadline 20 mins
```

Figure 2: A cross-chain Option dApp written in HSL.

Unified Type	Solidity	Vyper	Go
Boolean	bool	bool	bool
Numeric	int, unit	int128, decimal, ...	int, float, ...
Array	array, bytes	array, bytes	array, slice

Programming Framework Core -- HSL Program Compilation

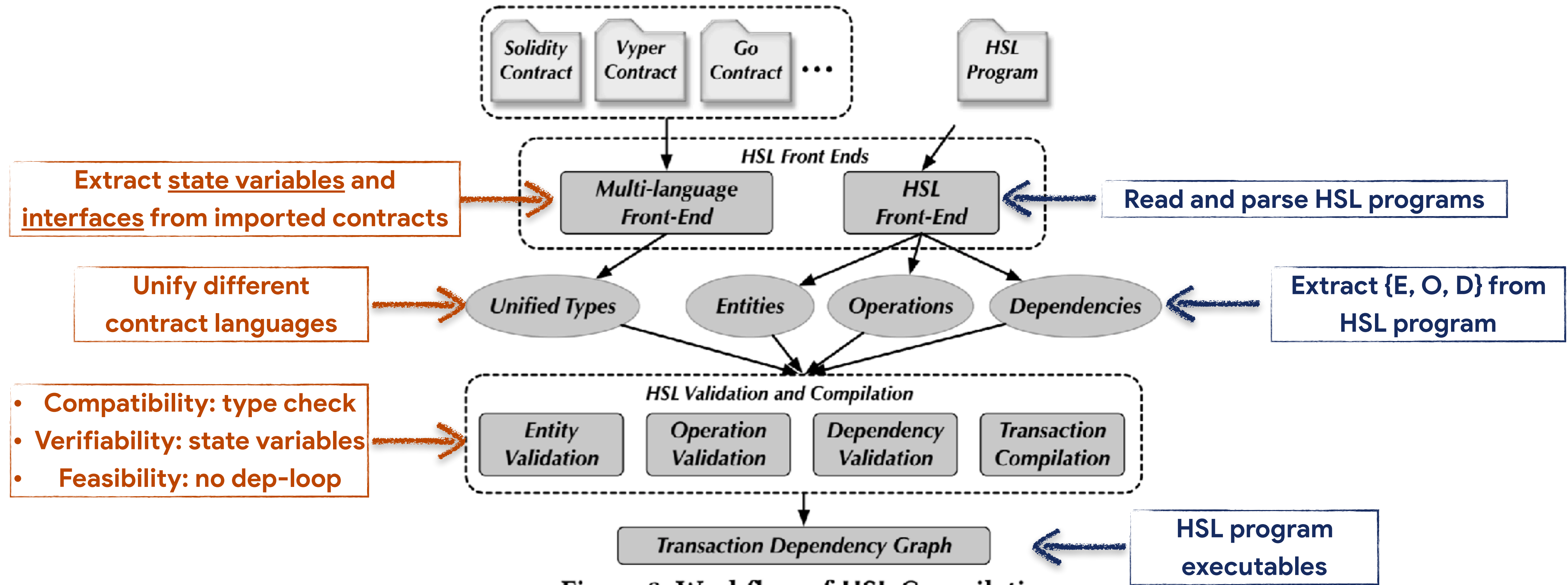
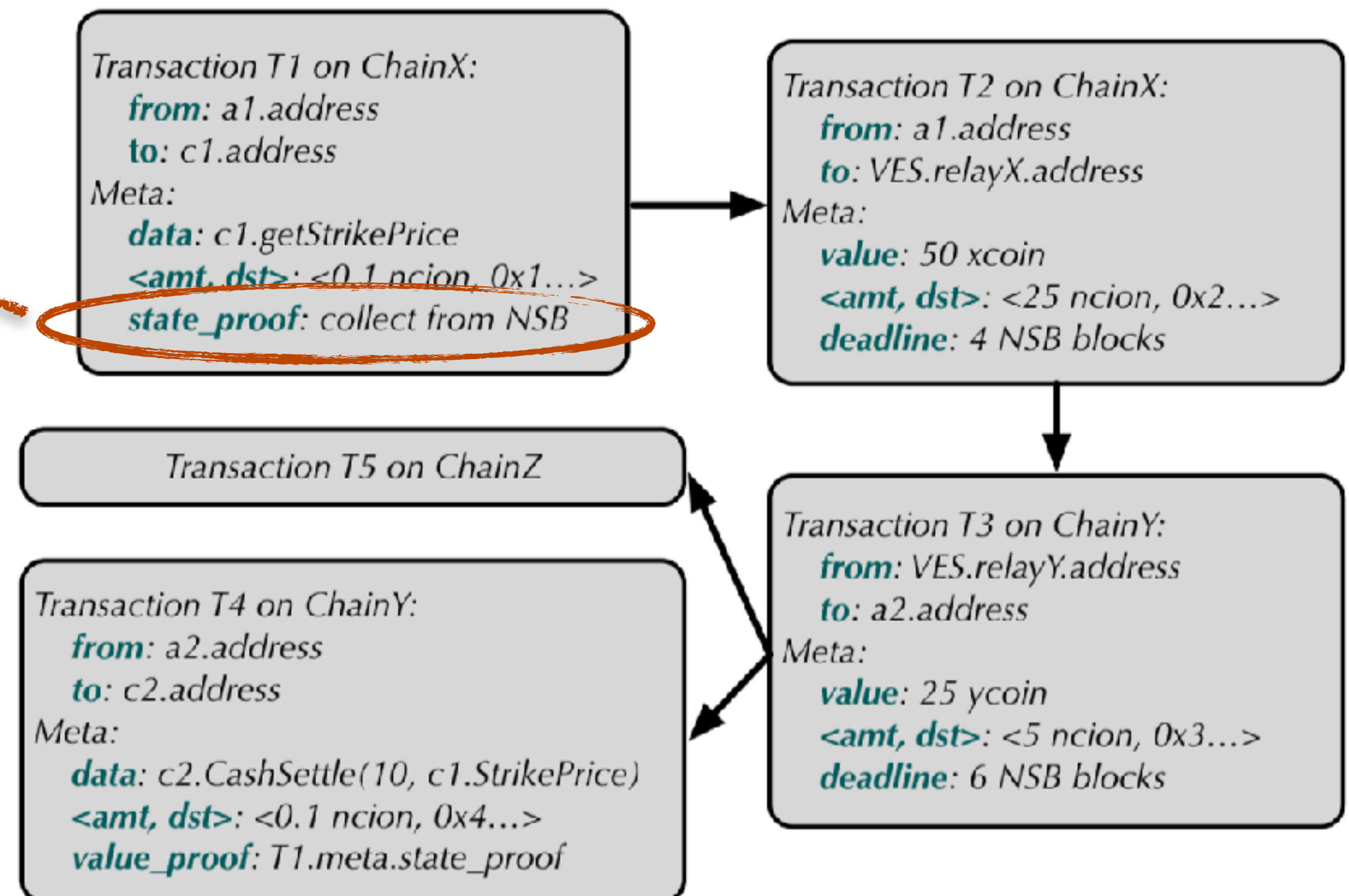


Figure 3: Workflow of HSL Compilation.

Transaction Dependency Graph (TDG) – HSL Program Executables

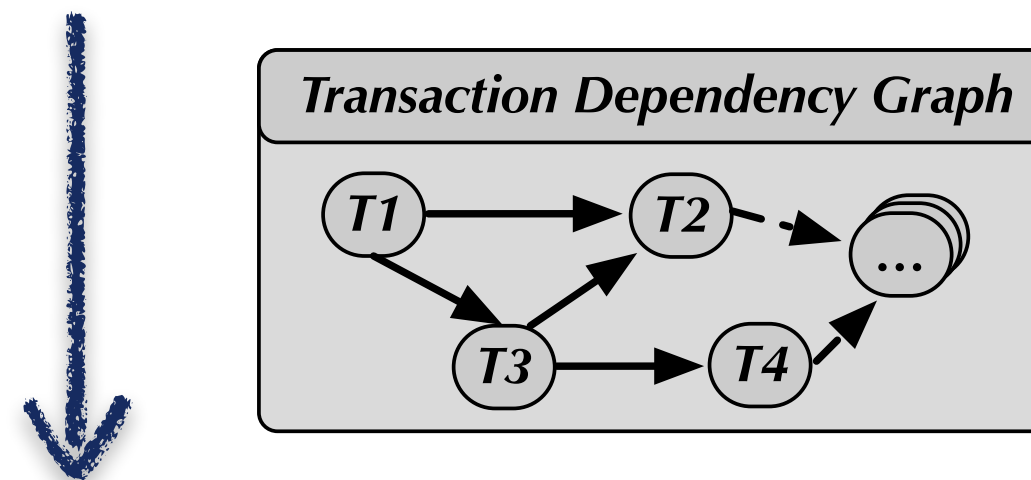
- Resulting state of T1 is used subsequently
- A state proof needs to be collected after T1 is finalized.

- Each vertex defines:
 - Full information for computing a blockchain-executable transaction
 - Metadata to ensure correct execution
- Edges define the transaction order



HyperService Architecture

Developer-facing Programming Framework



Universal Inter-Blockchain Protocol





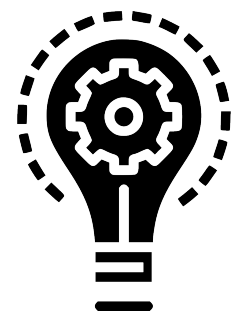
Universal Inter-Blockchain Protocol (UIP) Overview



- A protocol spoken by all parties to co-execute cross-chain dApps
- Fully decentralized: no authorities and no mutual trust among parties



- Provable security properties
 - Correctness assurance, financial atomicity, and accountability



- Network Status Blockchain: a decentralized trust anchor
- Insurance Smart Contract: a trust-free code arbitrator



UIP Security Properties

TDG is realized
as desired

- dApp execution either finishes correctly or being financially reverted

Financial
Atomicity

Accountability

- Regardless of at which stage the execution fails, the misbehaved parties are held accountable for the failure

Correctness
Guarantee

- If blockchains are modeled with bounded transaction finality latency, dApps are guaranteed to finish correctly if all parties are honest

Security properties of dApps executed by UIP
(Proved in UC-Framework)

NSB Design

- Consolidate transactions and state from underlying blockchains
- Provide unified representations for transaction status and state in form of verifiable Merkle proofs

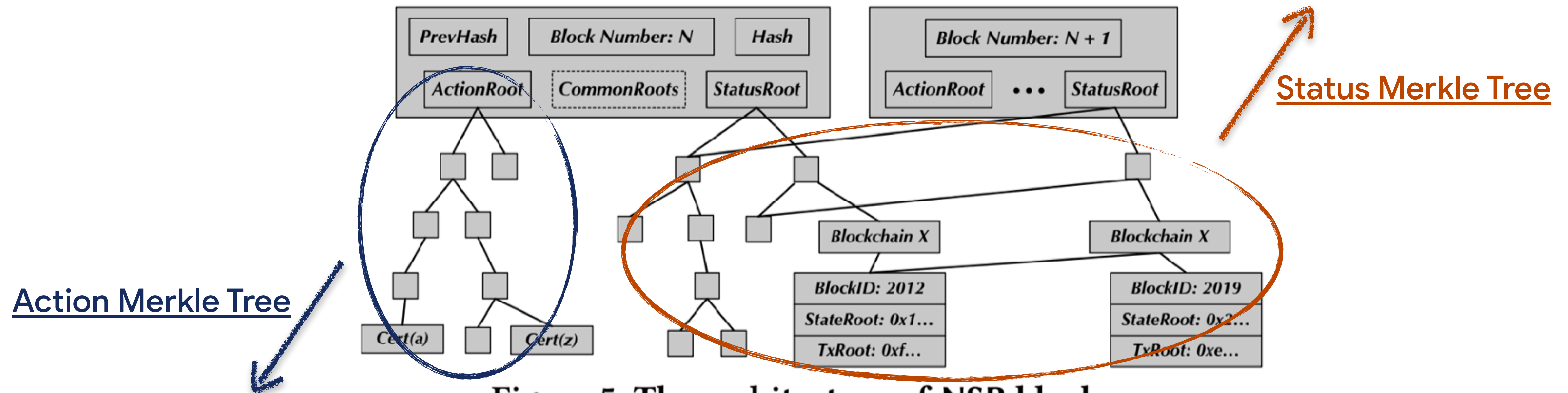
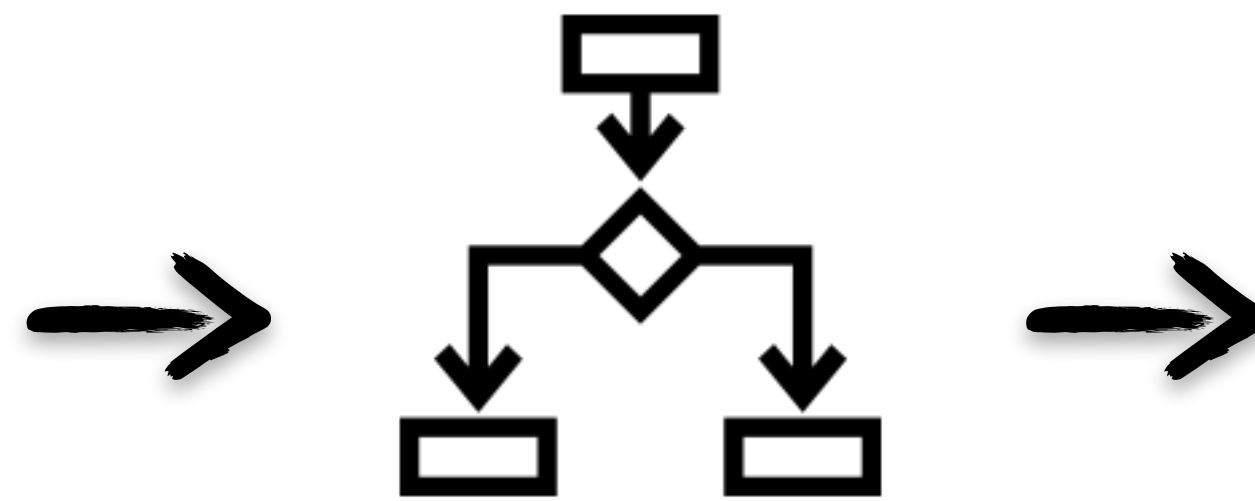
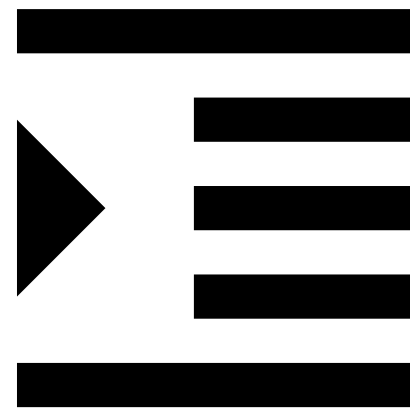
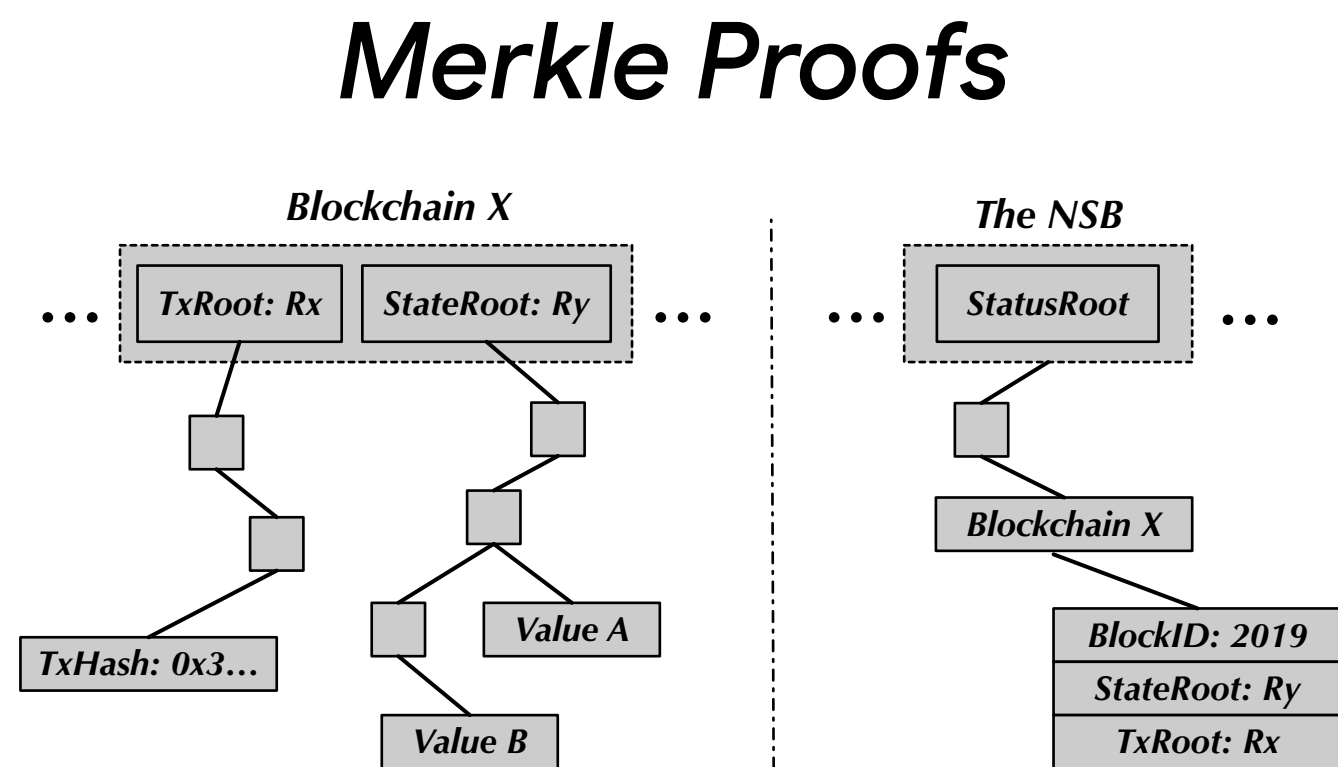


Figure 5: The architecture of NSB blocks.

- Proof of Actions (PoAs): allow parties to construct proofs to certify their actions taken during executions

NSB: Provide unified and objective views on the status of dApp executions

Insurance Smart Contract (ISC)

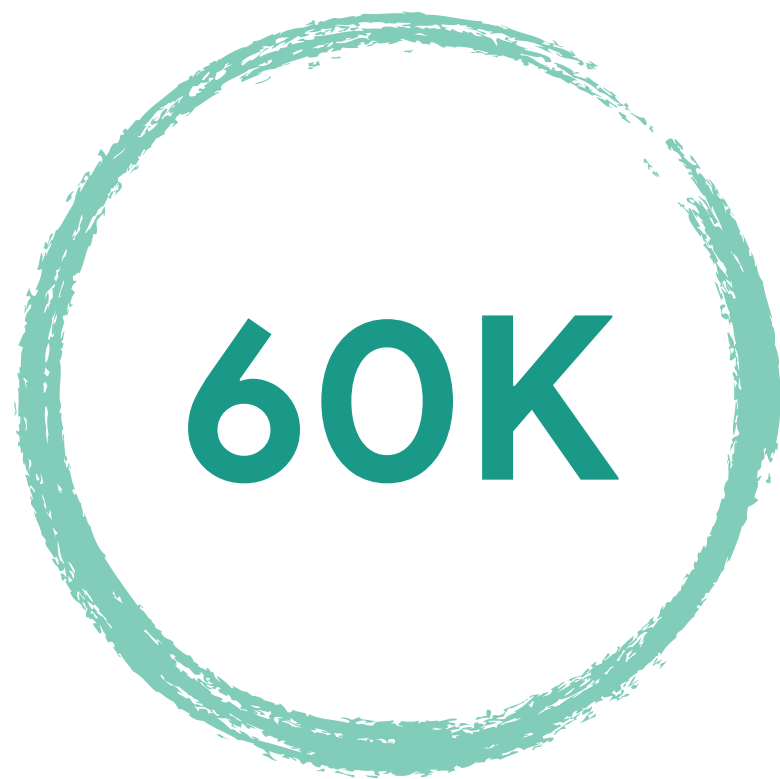


Decision Logic

*if CorrectExecution:
Pay service fee
else:
Revert effective fund
Enforce accountability*



Implementation and Source Code Release (as of March 2020)



60K

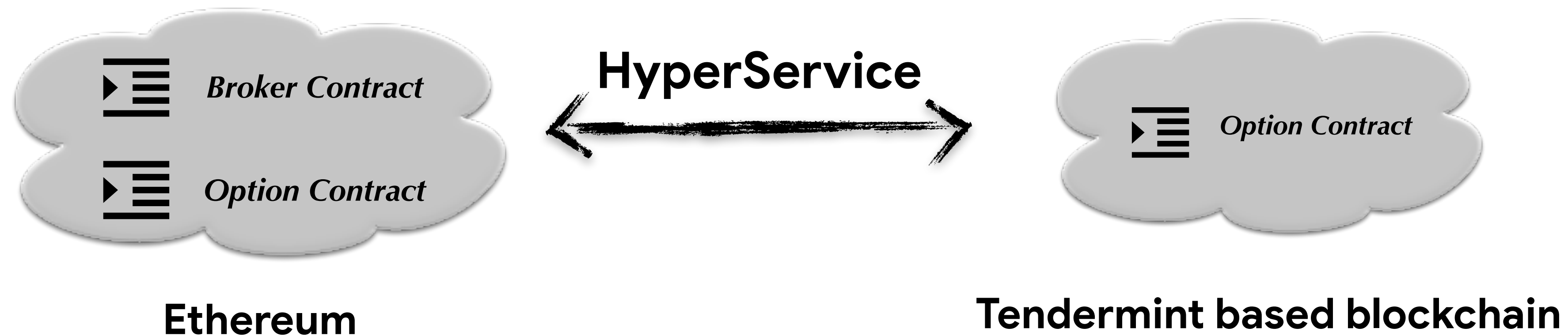
Lines of Code

- Incorporate Ethereum and a permissioned blockchain built on Tendermint
 - Different consensus efficiency and transaction finality definition
 - Different contract languages: Solidity VS. Go
- Three categories of cross-chain dApps
 - Financial derivative, asset movement and federated computing
- Released source code: <https://github.com/HyperService-Consortium>



Demo: End-to-end executions on HyperService

1. *Invoke E::Broker.ComputeStrikePrice()*
2. *Invoke T::Option.cash_settle(E::Broker.StrikePrice)*
3. *Invoke E::Option.CashSettle(E::Broker.StrikePrice)*



HyperService: A universal platform for developing and executing dApps across heterogenous Blockchains

Q & A

Thank You

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